

GNU Grep: Print lines matching a pattern

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This manual is for **grep**, a pattern matching engine.

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1 Introduction

grep searches the input files for lines containing a match to a given pattern list. When it finds a match in a line, it copies the line to standard output (by default), or produces whatever other sort of output you have requested with options.

Though **grep** expects to do the matching on text, it has no limits on input line length other than available memory, and it can match arbitrary characters within a line. If the final byte of an input file is not a newline, **grep** silently supplies one. Since newline is also a separator for the list of patterns, there is no way to match newline characters in a text.

2 Invoking `grep`

The general synopsis of the `grep` command line is

```
grep options pattern input_file_names
```

There can be zero or more *options*. *pattern* will only be seen as such (and not as an *input_file_name*) if it wasn't already specified within *options* (by using the `-e pattern` or `-f file` options). There can be zero or more *input_file_names*.

2.1 Command-line Options

`grep` comes with a rich set of options: some from POSIX.2 and some being GNU extensions. Long option names are always a GNU extension, even for options that are from POSIX specifications. Options that are specified by POSIX, under their short names, are explicitly marked as such to facilitate POSIX-portable programming. A few option names are provided for compatibility with older or more exotic implementations.

Several additional options control which variant of the `grep` matching engine is used. See [Section 2.4 \[grep Programs\], page 11](#).

2.1.1 Generic Program Information

`--help` Print a usage message briefly summarizing the command-line options and the bug-reporting address, then exit.

`-V`

`--version`

Print the version number of `grep` to the standard output stream. This version number should be included in all bug reports.

2.1.2 Matching Control

`-e pattern`

`--regexp=pattern`

Use *pattern* as the pattern. This can be used to specify multiple search patterns, or to protect a pattern beginning with a `-`. (`-e` is specified by POSIX.)

`-f file`

`--file=file`

Obtain patterns from *file*, one per line. The empty file contains zero patterns, and therefore matches nothing. (`-f` is specified by POSIX.)

`-i`

`-y`

`--ignore-case`

Ignore case distinctions in both the pattern and the input files. `-y` is an obsolete synonym that is provided for compatibility. (`-i` is specified by POSIX.)

`-v`

`--invert-match`

Invert the sense of matching, to select non-matching lines. (`-v` is specified by POSIX.)

`-w`

`--word-regexp`

Select only those lines containing matches that form whole words. The test is that the matching substring must either be at the beginning of the line, or preceded by a non-word constituent character. Similarly, it must be either at the end of the line or followed by a non-word constituent character. Word-constituent characters are letters, digits, and the underscore.

`-x`

`--line-regexp`

Select only those matches that exactly match the whole line. (`-x` is specified by POSIX.)

2.1.3 General Output Control

`-c`

`--count` Suppress normal output; instead print a count of matching lines for each input file. With the `-v`, `--invert-match` option, count non-matching lines. (`-c` is specified by POSIX.)

`--color[=WHEN]`

`--colour[=WHEN]`

Surround the matched (non-empty) strings, matching lines, context lines, file names, line numbers, byte offsets, and separators (for fields and groups of context lines) with escape sequences to display them in color on the terminal. The colors are defined by the environment variable `GREP_COLORS` and default to `'ms=01;31:mc=01;31:s1=:cx=:fn=35:ln=32:bn=32:se=36'` for bold red matched text, magenta file names, green line numbers, green byte offsets, cyan separators, and default terminal colors otherwise. The deprecated environment variable `GREP_COLOR` is still supported, but its setting does not have priority; it defaults to `'01;31'` (bold red) which only covers the color for matched text. *WHEN* is `'never'`, `'always'`, or `'auto'`.

`-L`

`--files-without-match`

Suppress normal output; instead print the name of each input file from which no output would normally have been printed. The scanning of every file will stop on the first match.

`-l`

`--files-with-matches`

Suppress normal output; instead print the name of each input file from which output would normally have been printed. The scanning of every file will stop on the first match. (`-l` is specified by POSIX.)

`-m num`

`--max-count=num`

Stop reading a file after *num* matching lines. If the input is standard input from a regular file, and *num* matching lines are output, `grep` ensures that the standard input is positioned just after the last matching line before exiting,

regardless of the presence of trailing context lines. This enables a calling process to resume a search. For example, the following shell script makes use of it:

```
while grep -m 1 PATTERN
do
    echo xxxx
done < FILE
```

But the following probably will not work because a pipe is not a regular file:

```
# This probably will not work.
cat FILE |
while grep -m 1 PATTERN
do
    echo xxxx
done
```

When `grep` stops after *num* matching lines, it outputs any trailing context lines. Since context does not include matching lines, `grep` will stop when it encounters another matching line. When the `-c` or `--count` option is also used, `grep` does not output a count greater than *num*. When the `-v` or `--invert-match` option is also used, `grep` stops after outputting *num* non-matching lines.

`-o`

`--only-matching`

Print only the matched (non-empty) parts of matching lines, with each such part on a separate output line.

`-q`

`--quiet`

`--silent`

Quiet; do not write anything to standard output. Exit immediately with zero status if any match is found, even if an error was detected. Also see the `-s` or `--no-messages` option. (`-q` is specified by POSIX.)

`-s`

`--no-messages`

Suppress error messages about nonexistent or unreadable files. Portability note: unlike GNU `grep`, 7th Edition Unix `grep` did not conform to POSIX, because it lacked `-q` and its `-s` option behaved like GNU `grep`'s `-q` option. USG-style `grep` also lacked `-q` but its `-s` option behaved like GNU `grep`'s. Portable shell scripts should avoid both `-q` and `-s` and should redirect standard and error output to `/dev/null` instead. (`-s` is specified by POSIX.)

2.1.4 Output Line Prefix Control

When several prefix fields are to be output, the order is always file name, line number, and byte offset, regardless of the order in which these options were specified.

`-b`

`--byte-offset`

Print the 0-based byte offset within the input file before each line of output. If `-o` (`--only-matching`) is specified, print the offset of the matching part itself.

When `grep` runs on MS-DOS or MS-Windows, the printed byte offsets depend on whether the `-u` (`--unix-byte-offsets`) option is used; see below.

`-H`

`--with-filename`

Print the file name for each match. This is the default when there is more than one file to search.

`-h`

`--no-filename`

Suppress the prefixing of file names on output. This is the default when there is only one file (or only standard input) to search.

`--label=LABEL`

Display input actually coming from standard input as input coming from file *LABEL*. This is especially useful for tools like `zgrep`; e.g.:

```
gzip -cd foo.gz | grep --label=foo something
```

`-n`

`--line-number`

Prefix each line of output with the 1-based line number within its input file. (`-n` is specified by POSIX.)

`-T`

`--initial-tab`

Make sure that the first character of actual line content lies on a tab stop, so that the alignment of tabs looks normal. This is useful with options that prefix their output to the actual content: `-H`, `-n`, and `-b`. In order to improve the probability that lines from a single file will all start at the same column, this also causes the line number and byte offset (if present) to be printed in a minimum-size field width.

`-u`

`--unix-byte-offsets`

Report Unix-style byte offsets. This option causes `grep` to report byte offsets as if the file were a Unix-style text file, i.e., the byte offsets ignore the CR characters that were stripped. This will produce results identical to running `grep` on a Unix machine. This option has no effect unless the `-b` option is also used; it has no effect on platforms other than MS-DOS and MS-Windows.

`-Z`

`--null`

Output a zero byte (the ASCII NUL character) instead of the character that normally follows a file name. For example, `grep -lZ` outputs a zero byte after each file name instead of the usual newline. This option makes the output unambiguous, even in the presence of file names containing unusual characters like newlines. This option can be used with commands like `find -print0`, `perl -0`, `sort -z`, and `xargs -0` to process arbitrary file names, even those that contain newline characters.

2.1.5 Context Line Control

Regardless of how these options are set, `grep` will never print any given line more than once. If the `-o` or `--only-matching` option is specified, these options have no effect and a warning is given upon their use.

`-A num`
`--after-context=num`
 Print *num* lines of trailing context after matching lines.

`-B num`
`--before-context=num`
 Print *num* lines of leading context before matching lines.

`-C num`
`-num`
`--context=num`
 Print *num* lines of leading and trailing output context.

Matching lines normally use `:` as a separator between prefix fields and actual line content. Context (i.e., non-matching) lines use `-` instead. When no context is specified, matching lines are simply output one right after another. When nonzero context is specified, lines that are adjacent in the input form a group and are output one right after another, but disjoint groups of lines are separated by a `--` without any prefix and on a line of its own. Each group may contain several matching lines when they are close enough to each other that two otherwise adjacent but divided groups connect and can just merge into a single contiguous one.

2.1.6 File and Directory Selection

`-a`
`--text` Process a binary file as if it were text; this is equivalent to the `--binary-files=text` option.

`--binary-files=type`
 If the first few bytes of a file indicate that the file contains binary data, assume that the file is of type *type*. By default, *type* is `binary`, and `grep` normally outputs either a one-line message saying that a binary file matches, or no message if there is no match. If *type* is `without-match`, `grep` assumes that a binary file does not match; this is equivalent to the `-I` option. If *type* is `text`, `grep` processes a binary file as if it were text; this is equivalent to the `-a` option. *Warning:* `--binary-files=text` might output binary garbage, which can have nasty side effects if the output is a terminal and if the terminal driver interprets some of it as commands.

`-D action`
`--devices=action`
 If an input file is a device, FIFO, or socket, use *action* to process it. By default, *action* is `read`, which means that devices are read just as if they were ordinary files. If *action* is `skip`, devices, FIFOs, and sockets are silently skipped.

- `-d action`
`--directories=action`
If an input file is a directory, use *action* to process it. By default, *action* is `'read'`, which means that directories are read just as if they were ordinary files (some operating systems and file systems disallow this, and will cause `grep` to print error messages for every directory or silently skip them). If *action* is `'skip'`, directories are silently skipped. If *action* is `'recurse'`, `grep` reads all files under each directory, recursively; this is equivalent to the `'-r'` option.
- `--exclude=glob`
Skip files whose base name matches *glob* (using wildcard matching). A file-name glob can use `'*'`, `'?'`, and `'[...]'` as wildcards, and `\` to quote a wildcard or backslash character literally.
- `--exclude-from=file`
Skip files whose base name matches any of the file-name globs read from *file* (using wildcard matching as described under `--exclude`).
- `--exclude-dir=dir`
Exclude directories matching the pattern *dir* from recursive directory searches.
- `-I`
Process a binary file as if it did not contain matching data; this is equivalent to the `--binary-files=without-match` option.
- `--include=glob`
Search only files whose base name matches *glob* (using wildcard matching as described under `--exclude`).
- `-r`
`-R`
`--recursive`
For each directory mentioned on the command line, read and process all files in that directory, recursively. This is the same as the `--directories=recurse` option.

2.1.7 Other Options

- `--line-buffered`
Use line buffering on output. This can cause a performance penalty.
- `--mmap`
If possible, use the `mmap` system call to read input, instead of the default `read` system call. In some situations, `--mmap` yields better performance. However, `--mmap` can cause undefined behavior (including core dumps) if an input file shrinks while `grep` is operating, or if an I/O error occurs.
- `-U`
`--binary`
Treat the file(s) as binary. By default, under MS-DOS and MS-Windows, `grep` guesses the file type by looking at the contents of the first 32kB read from the file. If `grep` decides the file is a text file, it strips the `CR` characters from the original file contents (to make regular expressions with `^` and `$` work correctly). Specifying `-U` overrules this guesswork, causing all files to be read and passed

to the matching mechanism verbatim; if the file is a text file with CR/LF pairs at the end of each line, this will cause some regular expressions to fail. This option has no effect on platforms other than MS-DOS and MS-Windows.

`-z`

`--null-data`

Treat the input as a set of lines, each terminated by a zero byte (the ASCII NUL character) instead of a newline. Like the `-Z` or `--null` option, this option can be used with commands like `sort -z` to process arbitrary file names.

2.2 Environment Variables

The behavior of `grep` is affected by the following environment variables.

The locale for category `LC_foo` is specified by examining the three environment variables `LC_ALL`, `LC_foo`, and `LANG`, in that order. The first of these variables that is set specifies the locale. For example, if `LC_ALL` is not set, but `LC_MESSAGES` is set to `pt_BR`, then the Brazilian Portuguese locale is used for the `LC_MESSAGES` category. The `C` locale is used if none of these environment variables are set, if the locale catalog is not installed, or if `grep` was not compiled with national language support (NLS).

`GREP_OPTIONS`

This variable specifies default options to be placed in front of any explicit options. For example, if `GREP_OPTIONS` is `--binary-files=without-match --directories=skip`, `grep` behaves as if the two options `--binary-files=without-match` and `--directories=skip` had been specified before any explicit options. Option specifications are separated by whitespace. A backslash escapes the next character, so it can be used to specify an option containing whitespace or a backslash.

`GREP_COLOR`

This variable specifies the color used to highlight matched (non-empty) text. It is deprecated in favor of `GREP_COLORS`, but still supported. The `mt`, `ms`, and `mc` capabilities of `GREP_COLORS` have priority over it. It can only specify the color used to highlight the matching non-empty text in any matching line (a selected line when the `-v` command-line option is omitted, or a context line when `-v` is specified). The default is `01;31`, which means a bold red foreground text on the terminal's default background.

`GREP_COLORS`

This variable specifies the colors and other attributes used to highlight various parts of the output. Its value is a colon-separated list of capabilities that defaults to `ms=01;31:mc=01;31:s1=:cx=:fn=35:ln=32:bn=32:se=36` with the `rv` and `ne` boolean capabilities omitted (i.e., false). Supported capabilities are as follows.

`s1=` SGR substring for whole selected lines (i.e., matching lines when the `-v` command-line option is omitted, or non-matching lines when `-v` is specified). If however the boolean `rv` capability and the `-v` command-line option are both specified, it applies to context

matching lines instead. The default is empty (i.e., the terminal's default color pair).

<code>cx=</code>	SGR substring for whole context lines (i.e., non-matching lines when the <code>'-v'</code> command-line option is omitted, or matching lines when <code>'-v'</code> is specified). If however the boolean <code>'rv'</code> capability and the <code>'-v'</code> command-line option are both specified, it applies to selected non-matching lines instead. The default is empty (i.e., the terminal's default color pair).
<code>rv</code>	Boolean value that reverses (swaps) the meanings of the <code>'s1=</code> and <code>'cx=</code> capabilities when the <code>'-v'</code> command-line option is specified. The default is false (i.e., the capability is omitted).
<code>mt=01;31</code>	SGR substring for matching non-empty text in any matching line (i.e., a selected line when the <code>'-v'</code> command-line option is omitted, or a context line when <code>'-v'</code> is specified). Setting this is equivalent to setting both <code>'ms=</code> and <code>'mc=</code> at once to the same value. The default is a bold red text foreground over the current line background.
<code>ms=01;31</code>	SGR substring for matching non-empty text in a selected line. (This is only used when the <code>'-v'</code> command-line option is omitted.) The effect of the <code>'s1=</code> (or <code>'cx=</code> if <code>'rv'</code>) capability remains active when this kicks in. The default is a bold red text foreground over the current line background.
<code>mc=01;31</code>	SGR substring for matching non-empty text in a context line. (This is only used when the <code>'-v'</code> command-line option is specified.) The effect of the <code>'cx=</code> (or <code>'s1=</code> if <code>'rv'</code>) capability remains active when this kicks in. The default is a bold red text foreground over the current line background.
<code>fn=35</code>	SGR substring for file names prefixing any content line. The default is a magenta text foreground over the terminal's default background.
<code>ln=32</code>	SGR substring for line numbers prefixing any content line. The default is a green text foreground over the terminal's default background.
<code>bn=32</code>	SGR substring for byte offsets prefixing any content line. The default is a green text foreground over the terminal's default background.
<code>se=36</code>	SGR substring for separators that are inserted between selected line fields (<code>'::'</code>), between context line fields (<code>'-'</code>), and between groups of adjacent lines when nonzero context is specified (<code>'--'</code>). The default is a cyan text foreground over the terminal's default background.
<code>ne</code>	Boolean value that prevents clearing to the end of line using Erase in Line (EL) to Right (<code>'\33[K'</code>) each time a colorized item ends. This is needed on terminals on which EL is not supported. It is otherwise

useful on terminals for which the `back_color_erase` (`bce`) boolean terminfo capability does not apply, when the chosen highlight colors do not affect the background, or when `EL` is too slow or causes too much flicker. The default is false (i.e., the capability is omitted).

Note that boolean capabilities have no ‘=’... part. They are omitted (i.e., false) by default and become true when specified.

See the Select Graphic Rendition (SGR) section in the documentation of your text terminal for permitted values and their meaning as character attributes. These substring values are integers in decimal representation and can be concatenated with semicolons. `grep` takes care of assembling the result into a complete SGR sequence (‘\33[’...‘m’). Common values to concatenate include ‘1’ for bold, ‘4’ for underline, ‘5’ for blink, ‘7’ for inverse, ‘39’ for default foreground color, ‘30’ to ‘37’ for foreground colors, ‘90’ to ‘97’ for 16-color mode foreground colors, ‘38;5;0’ to ‘38;5;255’ for 88-color and 256-color modes foreground colors, ‘49’ for default background color, ‘40’ to ‘47’ for background colors, ‘100’ to ‘107’ for 16-color mode background colors, and ‘48;5;0’ to ‘48;5;255’ for 88-color and 256-color modes background colors.

`LC_ALL`

`LC_COLLATE`

`LANG` These variables specify the locale for the `LC_COLLATE` category, which determines the collating sequence used to interpret range expressions like ‘[a-z]’.

`LC_ALL`

`LC_CTYPE`

`LANG` These variables specify the locale for the `LC_CTYPE` category, which determines the type of characters, e.g., which characters are whitespace.

`LC_ALL`

`LC_MESSAGES`

`LANG` These variables specify the locale for the `LC_MESSAGES` category, which determines the language that `grep` uses for messages. The default ‘C’ locale uses American English messages.

`POSIXLY_CORRECT`

If set, `grep` behaves as POSIX.2 requires; otherwise, `grep` behaves more like other GNU programs. POSIX.2 requires that options that follow file names must be treated as file names; by default, such options are permuted to the front of the operand list and are treated as options. Also, POSIX.2 requires that unrecognized options be diagnosed as “illegal”, but since they are not really against the law the default is to diagnose them as “invalid”. `POSIXLY_CORRECT` also disables `_N_GNU_nonoption_argv_flags_`, described below.

`_N_GNU_nonoption_argv_flags_`

(Here *N* is `grep`’s numeric process ID.) If the *i*th character of this environment variable’s value is ‘1’, do not consider the *i*th operand of `grep` to be an option, even if it appears to be one. A shell can put this variable in the environment for each command it runs, specifying which operands are the results of file name wildcard expansion and therefore should not be treated as options. This

behavior is available only with the GNU C library, and only when `POSIXLY_CORRECT` is not set.

2.3 Exit Status

Normally, the exit status is 0 if selected lines are found and 1 otherwise. But the exit status is 2 if an error occurred, unless the `-q` or `--quiet` or `--silent` option is used and a selected line is found. Note, however, that POSIX only mandates, for programs such as `grep`, `cmp`, and `diff`, that the exit status in case of error be greater than 1; it is therefore advisable, for the sake of portability, to use logic that tests for this general condition instead of strict equality with 2.

2.4 `grep` Programs

`grep` searches the named input files (or standard input if no files are named, or the file name `-` is given) for lines containing a match to the given pattern. By default, `grep` prints the matching lines. There are four major variants of `grep`, controlled by the following options.

`-G`

`--basic-regexp`

Interpret the pattern as a basic regular expression (BRE). This is the default.

`-E`

`--extended-regexp`

Interpret the pattern as an extended regular expression (ERE). (`-E` is specified by POSIX.)

`-F`

`--fixed-strings`

Interpret the pattern as a list of fixed strings, separated by newlines, any of which is to be matched. (`-F` is specified by POSIX.)

`-P`

`--perl-regexp`

Interpret the pattern as a Perl regular expression. This is highly experimental and `grep -P` may warn of unimplemented features.

In addition, two variant programs `egrep` and `fgrep` are available. `egrep` is the same as `grep -E`. `fgrep` is the same as `grep -F`. Direct invocation as either `egrep` or `fgrep` is deprecated, but is provided to allow historical applications that rely on them to run unmodified.

3 Regular Expressions

A *regular expression* is a pattern that describes a set of strings. Regular expressions are constructed analogously to arithmetic expressions, by using various operators to combine smaller expressions. `grep` understands two different versions of regular expression syntax: “basic” (BRE) and “extended” (ERE). In GNU `grep`, there is no difference in available functionality using either syntax. In other implementations, basic regular expressions are less powerful. The following description applies to extended regular expressions; differences for basic regular expressions are summarized afterwards.

3.1 Fundamental Structure

The fundamental building blocks are the regular expressions that match a single character. Most characters, including all letters and digits, are regular expressions that match themselves. Any meta-character with special meaning may be quoted by preceding it with a backslash.

A regular expression may be followed by one of several repetition operators:

- ‘.’ The period ‘.’ matches any single character.
- ‘?’ The preceding item is optional and will be matched at most once.
- ‘*’ The preceding item will be matched zero or more times.
- ‘+’ The preceding item will be matched one or more times.
- ‘{*n*}’ The preceding item is matched exactly *n* times.
- ‘{*n*, }’ The preceding item is matched *n* or more times.
- ‘{, *m*}’ The preceding item is matched at most *m* times.
- ‘{*n*, *m*}’ The preceding item is matched at least *n* times, but not more than *m* times.

Two regular expressions may be concatenated; the resulting regular expression matches any string formed by concatenating two substrings that respectively match the concatenated expressions.

Two regular expressions may be joined by the infix operator ‘|’; the resulting regular expression matches any string matching either alternative expression.

Repetition takes precedence over concatenation, which in turn takes precedence over alternation. A whole expression may be enclosed in parentheses to override these precedence rules and form a subexpression.

3.2 Character Classes and Bracket Expressions

A *bracket expression* is a list of characters enclosed by ‘[’ and ‘]’. It matches any single character in that list; if the first character of the list is the caret ‘^’, then it matches any character **not** in the list. For example, the regular expression ‘[0123456789]’ matches any single digit.

Within a bracket expression, a *range expression* consists of two characters separated by a hyphen. It matches any single character that sorts between the two characters, inclusive, using the locale’s collating sequence and character set. For example, in the default C locale,

‘[a-d]’ is equivalent to ‘[abcd]’. Many locales sort characters in dictionary order, and in these locales ‘[a-d]’ is typically not equivalent to ‘[abcd]’; it might be equivalent to ‘[aBbCcDd]’, for example. To obtain the traditional interpretation of bracket expressions, you can use the ‘C’ locale by setting the LC_ALL environment variable to the value ‘C’.

Finally, certain named classes of characters are predefined within bracket expressions, as follows. Their interpretation depends on the LC_CTYPE locale; the interpretation below is that of the ‘C’ locale, which is the default if no LC_CTYPE locale is specified.

```
‘[:alnum:]’
    Alphanumeric characters: ‘[:alpha:]’ and ‘[:digit:]’.
```

```
‘[:alpha:]’
    Alphabetic characters: ‘[:lower:]’ and ‘[:upper:]’.
```

```
‘[:blank:]’
    Blank characters: space and tab.
```

```
‘[:cntrl:]’
    Control characters. In ASCII, these characters have octal codes 000 through
    037, and 177 (DEL). In other character sets, these are the equivalent characters,
    if any.
```

```
‘[:digit:]’
    Digits: 0 1 2 3 4 5 6 7 8 9.
```

```
‘[:graph:]’
    Graphical characters: ‘[:alnum:]’ and ‘[:punct:]’.
```

```
‘[:lower:]’
    Lower-case letters: a b c d e f g h i j k l m n o p q r s t u v w x y z.
```

```
‘[:print:]’
    Printable characters: ‘[:alnum:]’, ‘[:punct:]’, and space.
```

```
‘[:punct:]’
    Punctuation characters: ! " # $ % & ' ( ) * + , - . / : ; < = > ? @ [ \ ] ^ _
    ‘ { | } ~.
```

```
‘[:space:]’
    Space characters: tab, newline, vertical tab, form feed, carriage return, and
    space.
```

```
‘[:upper:]’
    Upper-case letters: A B C D E F G H I J K L M N O P Q R S T U V W X Y Z.
```

```
‘[:xdigit:]’
    Hexadecimal digits: 0 1 2 3 4 5 6 7 8 9 A B C D E F a b c d e f.
```

For example, ‘[[:alnum:]]’ means ‘[0-9A-Za-z]’, except the latter depends upon the ‘C’ locale and the ASCII character encoding, whereas the former is independent of locale and character set. (Note that the brackets in these class names are part of the symbolic names, and must be included in addition to the brackets delimiting the bracket expression.)

Most meta-characters lose their special meaning inside bracket expressions.

' <code>]</code> '	ends the bracket expression if it's not the first list item. So, if you want to make the ' <code>]</code> ' character a list item, you must put it first.
' <code>[.</code> '	represents the open collating symbol.
' <code>.]</code> '	represents the close collating symbol.
' <code>[=</code> '	represents the open equivalence class.
' <code>=]</code> '	represents the close equivalence class.
' <code>[:</code> '	represents the open character class symbol, and should be followed by a valid character class name.
' <code>:]</code> '	represents the close character class symbol.
' <code>-</code> '	represents the range if it's not first or last in a list or the ending point of a range.
' <code>^</code> '	represents the characters not in the list. If you want to make the ' <code>^</code> ' character a list item, place it anywhere but first.

3.3 The Backslash Character and Special Expressions

The '`\`' character, when followed by certain ordinary characters, takes a special meaning:

' <code>\b</code> '	Match the empty string at the edge of a word.
' <code>\B</code> '	Match the empty string provided it's not at the edge of a word.
' <code>\<</code> '	Match the empty string at the beginning of word.
' <code>\></code> '	Match the empty string at the end of word.
' <code>\w</code> '	Match word constituent, it is a synonym for ' <code>[[:alnum:]]</code> '.
' <code>\W</code> '	Match non-word constituent, it is a synonym for ' <code>[^[:alnum:]]</code> '.

For example, '`\brat\b`' matches the separate word 'rat', '`\Brat\B`' matches 'crate' but not 'furry rat'.

3.4 Anchoring

The caret '`^`' and the dollar sign '`$`' are meta-characters that respectively match the empty string at the beginning and end of a line.

3.5 Back-references and Subexpressions

The back-reference '`\n`', where n is a single digit, matches the substring previously matched by the n th parenthesized subexpression of the regular expression. For example, '`(a)\1`' matches 'aa'. When used with alternation, if the group does not participate in the match then the back-reference makes the whole match fail. For example, '`a(.)|b\1`' will not match 'ba'. When multiple regular expressions are given with '`-e`' or from a file ('`-f file`'), back-references are local to each expression.

3.6 Basic vs Extended Regular Expressions

In basic regular expressions the meta-characters ‘?’ , ‘+’ , ‘{’ , ‘|’ , ‘(’ , and ‘)’ lose their special meaning; instead use the backslashed versions ‘\?’ , ‘\+’ , ‘\{’ , ‘\|’ , ‘\(’ , and ‘\)’ .

Traditional `egrep` did not support the ‘{’ meta-character, and some `egrep` implementations support ‘\{’ instead, so portable scripts should avoid ‘{’ in ‘`grep -E`’ patterns and should use ‘`[{]`’ to match a literal ‘{’ .

GNU `grep -E` attempts to support traditional usage by assuming that ‘{’ is not special if it would be the start of an invalid interval specification. For example, the command ‘`grep -E '{1}`’ searches for the two-character string ‘{1’ instead of reporting a syntax error in the regular expression. POSIX.2 allows this behavior as an extension, but portable scripts should avoid it.

4 Usage

Here is an example command that invokes GNU `grep`:

```
grep -i 'hello.*world' menu.h main.c
```

This lists all lines in the files `menu.h` and `main.c` that contain the string `hello` followed by the string `world`; this is because `.*` matches zero or more characters within a line. See [Chapter 3 \[Regular Expressions\], page 12](#). The `-i` option causes `grep` to ignore case, causing it to match the line `Hello, world!`, which it would not otherwise match. See [Chapter 2 \[Invoking\], page 2](#), for more details about how to invoke `grep`.

Here are some common questions and answers about `grep` usage.

1. How can I list just the names of matching files?

```
grep -l 'main' *.c
```

lists the names of all C files in the current directory whose contents mention `main`.

2. How do I search directories recursively?

```
grep -r 'hello' /home/gigi
```

searches for `hello` in all files under the `/home/gigi` directory. For more control over which files are searched, use `find`, `grep`, and `xargs`. For example, the following command searches only C files:

```
find /home/gigi -name '*.c' -print0 | xargs -0r grep -H 'hello'
```

This differs from the command:

```
grep -rH 'hello' *.c
```

which merely looks for `hello` in all files in the current directory whose names end in `.c`. Here the `-r` is probably unnecessary, as recursion occurs only in the unlikely event that one of `.c` files is a directory. The `find ...` command line above is more similar to the command:

```
grep -rH --include='*.c' 'hello' /home/gigi
```

3. What if a pattern has a leading `-`?

```
grep -e '--cut here--' *
```

searches for all lines matching `--cut here--`. Without `-e`, `grep` would attempt to parse `--cut here--` as a list of options.

4. Suppose I want to search for a whole word, not a part of a word?

```
grep -w 'hello' *
```

searches only for instances of `hello` that are entire words; it does not match `Othello`. For more control, use `\<` and `\>` to match the start and end of words. For example:

```
grep 'hello\>' *
```

searches only for words ending in `hello`, so it matches the word `Othello`.

5. How do I output context around the matching lines?

```
grep -C 2 'hello' *
```

prints two lines of context around each matching line.

6. How do I force `grep` to print the name of the file?

Append `/dev/null`:

```
grep 'eli' /etc/passwd /dev/null
```

gets you:

```
/etc/passwd:eli:x:2098:1000:Eli Smith:/home/eli:/bin/bash
```

Alternatively, use `'-H'`, which is a GNU extension:

```
grep -H 'eli' /etc/passwd
```

7. Why do people use strange regular expressions on `ps` output?

```
ps -ef | grep '[c]ron'
```

If the pattern had been written without the square brackets, it would have matched not only the `ps` output line for `cron`, but also the `ps` output line for `grep`. Note that on some platforms, `ps` limits the output to the width of the screen; `grep` does not have any limit on the length of a line except the available memory.

8. Why does `grep` report “Binary file matches”?

If `grep` listed all matching “lines” from a binary file, it would probably generate output that is not useful, and it might even muck up your display. So GNU `grep` suppresses output from files that appear to be binary files. To force GNU `grep` to output lines even from files that appear to be binary, use the `'-a'` or `'--binary-files=text'` option. To eliminate the “Binary file matches” messages, use the `'-I'` or `'--binary-files=without-match'` option.

9. Why doesn't `'grep -lv'` print non-matching file names?

`'grep -lv'` lists the names of all files containing one or more lines that do not match. To list the names of all files that contain no matching lines, use the `'-L'` or `'--files-without-match'` option.

10. I can do OR with `'|'`, but what about AND?

```
grep 'paul' /etc/motd | grep 'franc,ois'
```

finds all lines that contain both `'paul'` and `'franc,ois'`.

11. How can I search in both standard input and in files?

Use the special file name `'-'`:

```
cat /etc/passwd | grep 'alain' - /etc/motd
```

12. How to express palindromes in a regular expression?

It can be done by using back-references; for example, a palindrome of 4 characters can be written with a BRE:

```
grep -w -e '\(.\) \(.\) .\2\1' file
```

It matches the word “radar” or “civic”.

Guglielmo Bondioni proposed a single RE that finds all palindromes up to 19 characters long using 9 subexpressions and 9 back-references:

```
grep -E -e '^ (.) (.) (.) (.) (.) (.) (.) (.) (.) .?\8\7\6\5\4\3\2\1$' file
```

Note this is done by using GNU ERE extensions; it might not be portable to other implementations of `grep`.

13. Why is this back-reference failing?

```
echo 'ba' | grep -E '(a)\1|b\1'
```

This gives no output, because the first alternate `'(a)\1'` does not match, as there is no `'aa'` in the input, so the `'\1'` in the second alternate has nothing to refer back to,

meaning it will never match anything. (The second alternate in this example can only match if the first alternate has matched – making the second one superfluous.)

14. What do `grep`, `fgrep`, and `egrep` stand for?

The name `grep` comes from the way line editing was done on Unix. For example, `ed` uses the following syntax to print a list of matching lines on the screen:

```
global/regular expression/print  
g/re/p
```

`fgrep` stands for Fixed `grep`; `egrep` stands for Extended `grep`.

5 Reporting bugs

Email bug reports to bug-grep@gnu.org, a mailing list whose web page is <http://lists.gnu.org/mailman/listinfo/bug-grep>. The Savannah bug tracker for `grep` is located at <http://savannah.gnu.org/bugs/?group=grep>.

5.1 Known Bugs

Large repetition counts in the ‘`{n,m}`’ construct may cause `grep` to use lots of memory. In addition, certain other obscure regular expressions require exponential time and space, and may cause `grep` to run out of memory.

Back-references are very slow, and may require exponential time.

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